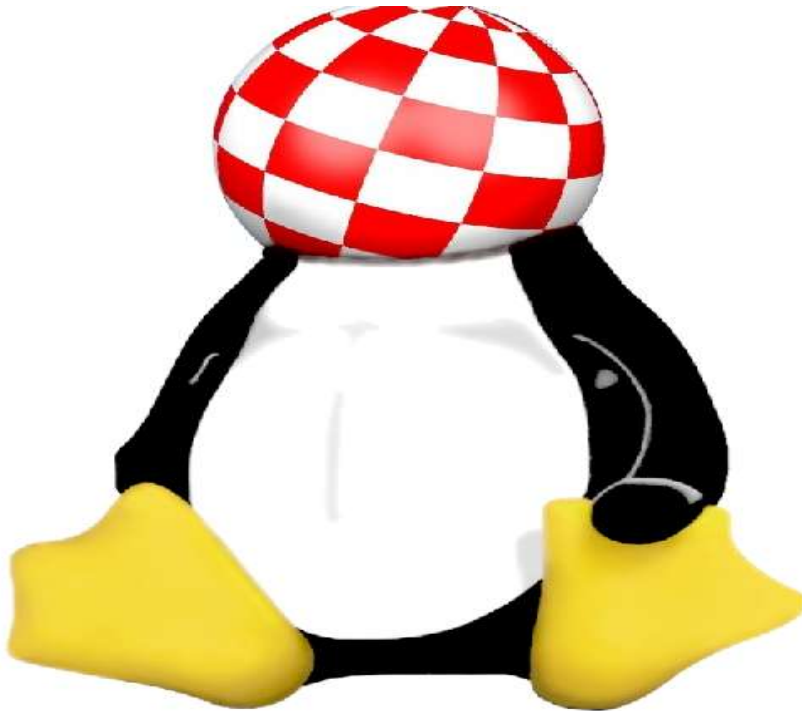


CALGARY COMMODORE USERS GROUP  
NEWSLETTER APRIL 2005



**Attention!** The April general meeting is on Tuesday,  
April 5, as usual.

**Important!** This is the FIRST electronic  
newsletter of the CCUG. All future newsletters will be  
delivered electronically by email and posted on the  
CCUG website!

Please ensure the CCUG executive have  
a valid email for you if you wish to receive the  
newsletter by email! I will send out newsletter to

people I have email addresses for. It will also be posted on the Clubs Web Page. If you didn't get a News Letter. Contact me at [jbaird@telusplanet.net](mailto:jbaird@telusplanet.net) and I will send you one

CALGARY COMMODORE USERS GROUP  
NEWSLETTER APRIL 2005

EXECUTIVE 2004-2005

President  
C=64/128 Librarian  
Webmaster  
Blaine Popp  
275-7828  
admin@madcap.dyndns.org

Vice President  
Membership  
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Amiga Librarians  
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Treasurer/Secretary  
Cheryl Siemens  
280-1218  
cherylsiemens@telus.net  
Anyone can submit an article  
for inclusion in the newsletter!  
Please contact John!

The Calgary Commodore Users Group has a Website!  
Turn your browser to <http://ccug.dyndns.org>  
Please notify us of any change of address or phone  
number.

Be sure to include your membership number!  
CCUG MEMBERSHIP  
c/o Phil Porth  
427 5th Ave. S.E., High River Alberta  
T1V 1H9

The CCUG holds public meetings at the old 'Y'  
building downtown, 223 12 Ave. S.W. Go upstairs to  
the boardroom. Phone for more information. Our next  
meeting is on Tuesday, April 5th at 7:30 PM. See  
you there

# CCUG Presidents report

## April 2005

Pres Report Apr 2005

Another month goes by and I find myself writing this at the very last moment again .  
For those of you who couldn't make to Red Deer , You missed a good road trip and the opportunity to see a variety of vintage computers . Our thanks to David for putting the meet together and I hope to see it return next year.

Whats new out there for our little computers ? A new adaptor has been created for our C machines to allow us to use a VGA monitor.

Take a look at the adaptor here <http://www.commodorescene.org.uk/>

Nick Coplin , author of the 64HDD software , has created some new hardware to go with his software . Cartridges and cables are now available from his website ([www.64hdd.com](http://www.64hdd.com)) to go with the 64HDD software . This new hardware allows you to increase software load times to speeds similar to that of a Ramlink .

The HyperLink web browser (<http://www.armory.com/~spectre/cwi/hl/>) has been updated to allow direct access to your high speed Internet or local area network via the Lantronix UDS-10 , this is a small ethernet to serial device server . Check it out here <http://www.lantronix.com/device-networking/external-device-servers/uds-10.html>

What am I doing , this month I am building a newer , updated , linux based , in home , terminal server for my Commodore machines . I hope to be able to take advantage of updated software and hardware to create a more versatile , high speed internet connection for my Commodore computers.

What's on the 64/128 disk this month ? The next issue of Scene World disk magazine along with a few classic games . Just enough to keep you busy for another month !

Don't forget , we've moved to an electronic newsletter , make sure we have your

e-mail address to make sure you get your newsletter. I'll be posting the newsletters on the clubs website as well .

See you in April,  
Blaine Popp

## **Amiga April 2005**

Amiga Disk of the Month  
By Mike Stoll

If you've been watching the goings on at the CCUG you should know by now that Jack is now making the newsletter and I've gone to making the Amiga disks. You're most likely reading this on your computer as well, as we've gone to an electronic only format for the newsletter. Anyway, on to the Amiga disks of the month...

As I mentioned at a previous meeting, Team 17 has made many of their commercial Amiga products available for free download on the Internet through Dream 17. I will be grabbing these excellent games and offering them to club members on the disks of the month. The first disk is a generic boot disk for using games that come in PAL mode. As most Games from overseas are PAL mode this disk will be invaluable for Amiga gamers. Note that if you have an A500 or A2000 you will need at least 1 meg of ram for it to work properly. I believe we all meet this spec so this shouldn't be a problem.

The big game for this month is Worms: The directors Cut. This is the best version of Worms to be released, but it is only for AGA machines. I'll have the OCS version available as well, if you don't have an AGA machine. Worms is a funny attack game of worm against worm in various environments. Worms have an arsenal of weapons and tools, from jack hammers to nuclear weapons. It is a game to be played by 2 or more people and is played in turns. (Not real time!) The game really is good and is a must see, so come on down to the next CCUG meeting!

Phil's 2 Bytes Worth

Well, here I am, finally typing my article early and I have nothing to say. Kind of mirroring what we talked about at the exec meeting this week ;-). Just kidding, as Jack is assuming the Editors duties and is going to Cuba for a week, when the newsletter is usually compiled, so we have to be early this month.

I missed the swap in Red Deer and it appears many others did as well. Next year we will have learned something from this experience and perhaps be a little better prepared ahead and have a chance to advertise a little better. I wanted to go, and would have been there, but a back-country ski trip into the Rocky Mountain wilderness was too good to turn down.

David has, I have been told, some new Atari equipment that he is itching to show off, so we are giving him the chance at the next meeting. I suppose we should tell him about it before the meeting though, as that kind of surprise is not always welcome.

This month I have the next Loadstar disk in the series to demo to you all. It has an article telling about the release of Geos into the public Domain. Now available for free download though the Internet. Of course if you were at the last meeting you would have seen Blaine demo Geos (freshly downloaded) running on his 64hdd tower. Remember folks, if it is new for the 64, 128 or Amiga, then we probably already know about it, and might already be using it. Anyway, we have the article by Maurice Randall, who is much more knowledgeable about this program than anyone (Yes, even more than Blaine) on this earth, to explain it to you.

See you April 5<sup>th</sup>, at the Old Y

Phil

L O A D S T A R # 229

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[L O A D S T A R F I L E S]

[Discovery].....Side Things are happening at the old Tower.

[Masthead].....Side 1 Who's Who and What's What.

[Label 229].....Side 1 Ready to glue-stick to your disk.

[Classic Gaming].....Side 1 from Robert Bernardo  
The biggest show in retro move from Las Vegas to San Jose. Read all about it.

[Commodore in the News].....Side 1 from Robert Bernardo  
We tell 'em and tell 'em, and they still don't really get it.

[Globalization].....Side 1 from the Web  
Quick humorous explanation of our brave new world.

[Home Tower Contents].....Side 1 It's like a menu of software madness -- all available on the Compleat LOADSTAR Home Tower CD-ROM.

[F U N W A R E]

[Impossible Mission].....Side 1 by Dennis Caswell  
A deeply coveted under- ground adventure.

[U T I L I T Y W A R E]

[JoySprite].....Side 1 by Dave Moorman  
The ML module you need to tame those skittish sprites.

[ML Mover].....Side 1 by Jeff Jones  
Move ML code anywhere in memory.

[H E L P W A R E]

[Super LOADSTAR Library].....Side 2 by Dave Moorman  
Scan all 228 issues of LOADSTAR with this automatically updating  
database.

[T E C H O - N E W S]

[GEOS Goes Free].....Side 2 by Maurice Randall  
The great GUI for C= is now available as a free download.

[Palm 64].....Side 2 by Brian Crosthwaite  
The adventure of getting smaller and smaller. Just ask Alice!

[D E M O W A R E]

[Putermo].....Side 3 New Program by Merman  
The latest in Euro Demos from Merman of People of Liberty.

[I N T E R N A T I O N A L W A R E]

[Scene World 10].....Side 3 by People of Liberty  
Another world-wide wide-eyed look at the Commodore Scene.

[L E A R N I N G W A R E]

[Sprites are Fun].....Side 4 by Dave Moorman  
A beginning intermediate look into the wonders of the VIC II.

[Build-A-Boot].....Side 4 by Dave Moorman  
Moving stuff around in memory for fun and profit.

[G R A P H I C S W A R E]

[LOADSTAR Gallery].....Side 4 by Stephen Robertson  
Excellent "Load Screen" art from the 1980's British market.

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CCUG FINANCIAL STATEMENT  
**March 2005**

DATE	ITEM	DEBIT	CREDIT	BALANCE
Feb 14	Balance Forward			\$256.58
Feb 28	Statement Fee	1.25		
	Service Charge	.55		
Mar 8	64 DOM		18.00	
	Amiga DOM		5.00	
Mar 14	Membership Renewal		50.00	
	To petty cash	28.00		
	<b>TOTALS</b>	<u>\$ 29.88</u>	<u>\$ 73.00</u>	
Mar 15	<b>New Balance</b>			<u><b>\$299.78</b></u>

**PETTY CASH**

DATE	ITEM	DEBIT	CREDIT	BALANCE
Feb 14	Balance Forward			\$ 17.95
Mar 8	From Disk Sales		23.00	
Mar 14	Donation/Member renewal		10.00	

Exec Meeting Coffee	10.25		
Postage	9.63		
<b>TOTALS</b>	<u>\$19.88</u>	-	<u>\$ 33.00</u>
Mar15 <b>New Balance</b>			<b>\$ 31.07</b>

*Cheryl Siemens*  
*Secretary/Treasurer*

**EDITORS Report**

Well this is the first electronically produced CCUG Newsletter. Hope you enjoyed it. Let us know how we did. How would you like to see it improved? In ending I will include a couple of pictures of the Red Deer Computer show. Thanks David for organizing it. Great start!



**Two Guys from Calgary**



**David and Table**



**Blaine Setting up our Table**